# **Augmented Reality/Virtual Reality**



ENABLING MULTI-PARTY VOICE AND VIDEO



### The Problem

Augmented Reality and Virtual Reality(AR/VR) experiences have traditionally been limited to a single person perspective, but AR/VR companies are looking for new ways to engage their user base through collaborative multi-party sessions. Existing voice and video servers on the market today are unable to provide a reliable way to transmit coordinates, mesh data, depth, color, and metadata that developers require when building a more immersive experience for their users.

### **The Solution**

With LiveSwitch, AR/VR developers can build **voice**, **video**, **and text chat** capabilities into their application creating rich social experiences that will keep their customers coming back for more. Capable of secure data transfer of any information including **coordinates**, **mesh data (MPEG-4 FBA), depth, color, and metadata**, LiveSwitch makes developing engaging multi-party AR/ VR applications more accessible than ever.



LiveSwitch allows you to easily add voice and video enabling you to build the true-to-life, shared experience that you want.

LiveSwitch is easily extensible to securely transfer coordinates, mesh data (MPEG-4 FBA), depth, color, and metadata.

LiveSwitch offers extensive cross platform support (including Unity and UWP) so that you can support whatever platforms you could possibly need.

LiveSwitch lowers the barrier to adding audio and video to your application by supporting license free, low-latency codecs such as VP8/VP9 and OPUS.

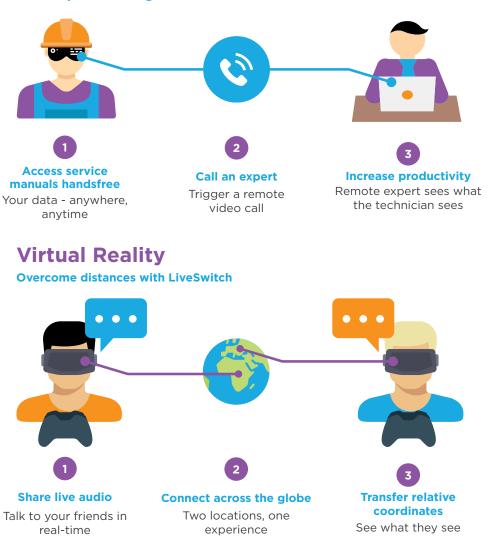
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## **Augmented Reality**

Share expert knowledge with LiveSwitch



#### **How It Works**

LiveSwitch creates a voice/video connection between two parties and enables a seamless transfer of data, allowing remote participants to connect visually and share experiences across distances.

#### Benefits

- Easily add live voice and video to new or existing AR and/or smartglasses applications.
- Access and utilize digital
- assets hands-freee • Secure data transfer
- Supports license free, low-latency codecs such as VP8/VP9 and OPUS

#### **How It Works**

By integrating LiveSwitch into your platform, you can share live audio and data between remotely connected parties, creating an enhanced social experience for all users.

#### Benefits

- Transmit spatial live audio between all connected parties
- Securely send coordinates, mesh data, depth, color, and metadata
- Create an immersive multi-party experience

## The WebRTC Solution that Plays Nice with Everyone



















